

GENESTEALER CULTS

PURESTRAIN
GENESTEALERS

M8"

T4

SV5+

W2

LD7+

OC1

RW5+

75–140 PTS

Base 32mm



- Cult Ambush
- Deep Strike
- Infiltrators

1KOMMANDO

2BEWEGUNG

Swift and Deadly
This unit is eligible to declare a charge in a turn in which it Advanced.

3BESCHUSS

4ANGRIFF

5NAHKAMPF

Cult claws and talons

R	A	WS	S	AP	D
Melee	4	2+	4	-2	1

VERWUNDET

2+ T1–2	3+ T3	4+ T4	5+ T5–7	6+ T8+
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VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W4 · RW 5+ · 5++ · 2 LP je Modell

WIRD VERWUNDET MIT

2+ S8+	3+ S5–7	4+ S4	5+ S3	6+ S1–2
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RETTUNGSWURF JE DS

DS 0 5+	DS –1 5++	DS –2 5++	DS –3 5++	DS –4 5++
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REGELN & KEYWORDS KURZ

Cult Ambush If your Army Faction is GENESTEALER CULTS, you start the battle with a number of Resurgence points, depending on the battle size, as shown below.
Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...
Infiltrators During deployment, if every model in a unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizontally from your opponent's deploym...

AUFSTELLUNG

5-10x Purestrain Genestealer

Ausrüstung: Cult claws and talons

KEYWORDS Purestrain Genestealers, Infantry, Great Devourer · FRAKTION Genestealer Cults